

Microcontrollers

Class 2: "Analog" I/O

March 14, 2011

Outline

Review

Analog Out

Analog In

Outline

Review

Analog Out

Analog In

Outline

Review

Analog Out

Analog In

Demo Code

Outline

Review

Analog Out

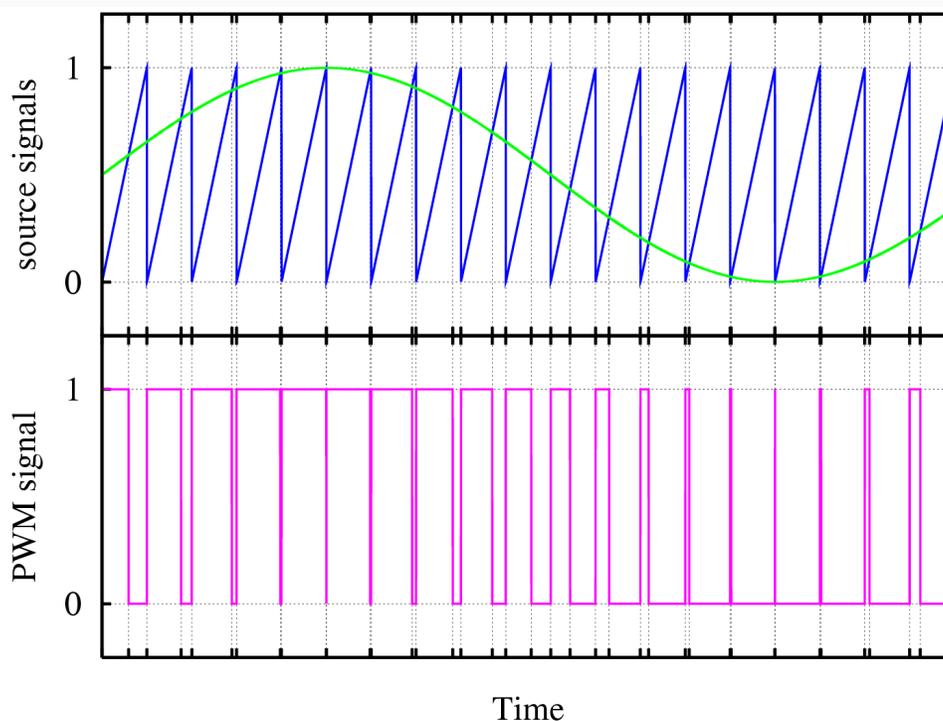
Analog In

Pulse-Width Modulation

Faking Analog

- ▶ As we've seen, the output pins on the AVR put out 0v or 5v, depending on the values stored in the PORTx registers
- ▶ That's great for turning stuff on and off, but what about all the voltages in-between?
- ▶ We fake it by turning the pin on and off quickly
- ▶ *period* (or *frequency*): how long PWM pattern takes to repeat
- ▶ *duty cycle*: the percentage of the period is spent on
- ▶ Since our pin spends *dutycycle%* of the time at 5v and $(1 - \text{dutycycle})\%$ at 0v, the average voltage (over one period) is $5v * \text{dutycycle}$

PWM



Example With LEDs

pwmDemo.c

- ▶ We want LED on for $x\%$ of the time:
- ▶ Count 0 to 255, with a slight delay
- ▶ Turn light on at 0
- ▶ Turn light off at $255 * x\%$
- ▶ Repeat.
- ▶ Want different brightnesses? Use different x .
- ▶ Bonus code: using array to store 8 brightness levels. Snazzy!

"Analog" or Analog?

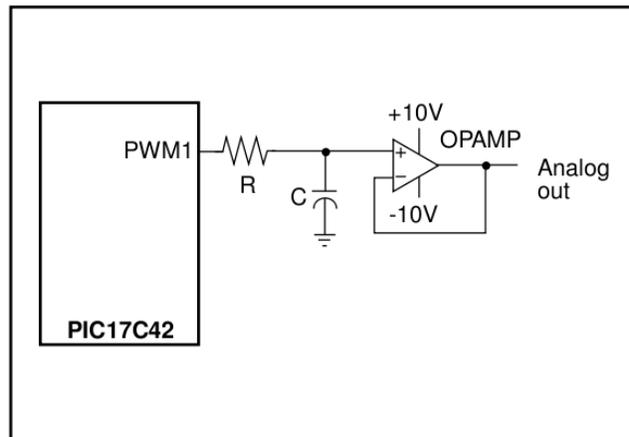
A Bit More Detail

- ▶ So we're not really outputting analog, just a very fast series of digital data
- ▶ With the LED example, our persistence of vision smooths it out for us
- ▶ PWM works for most other lights, motors, and even audio waveforms if the PWM period is short enough
- ▶ *But* there's a tradeoff: the PWM period divided by the shortest on/off time limits how much resolution you can achieve
- ▶ *Also* the issue of all those jaggy little step functions
Simple RC filter can help a lot

RC Filter Example:

- ▶ ww1.microchip.com/downloads/en/AppNotes/00538c.pdf

FIGURE 4: RC FILTER CONNECTED TO PWM1 OF PIC17C42



Choosing, the -3 dB point at 4 kHz, and using the relation $RC = 1/(2 \cdot \pi \cdot f)$, we get $R = 4 \text{ k}\Omega$, if C is chosen as $0.01 \mu\text{F}$:

$$R = 4.0 \text{ k}\Omega$$

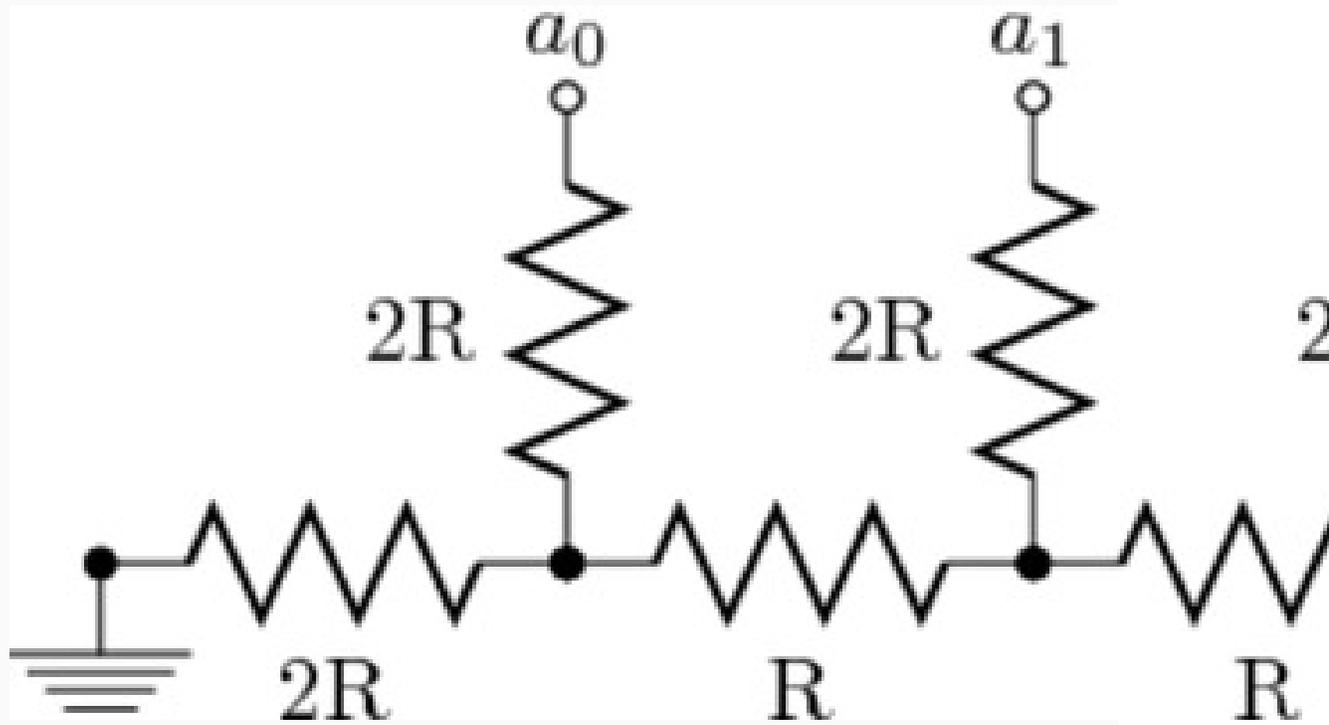
$$C = 0.01 \mu\text{F}$$

Digital-to-Analog Conversion

Get "real" analog by using a DAC

- ▶ If PWM isn't working for you: period too long, filtering bothersome, or insufficient bit depth...
- ▶ DAC: you give it a digital input, it spits out a given (analog) voltage value
- ▶ Specified by frequency and bit-depth
- ▶ Some take the digital input as serial data, some parallel
- ▶ B/c of digital audio market, there are tons of 44kHz 16-bit DACs out there
- ▶ There are many that are even faster!
- ▶ Here's one of my favorites that you can DIY: the R-2R DAC

R-2R DAC



Outline

Review

Analog Out

Analog In

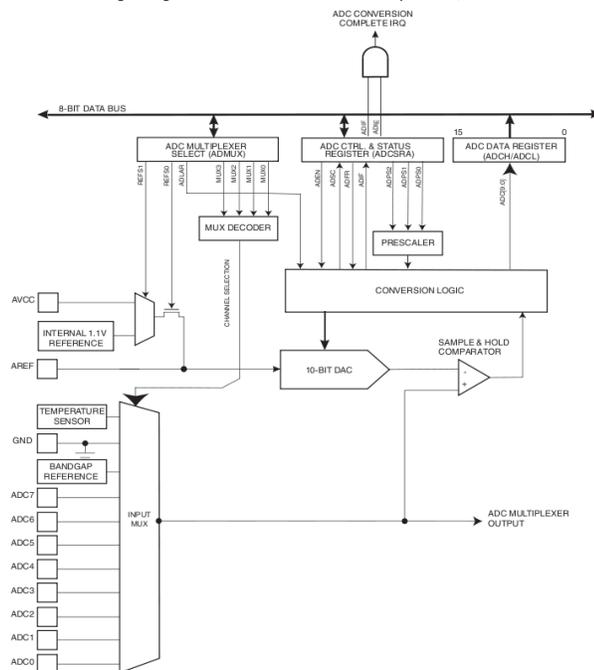
Analog-to-Digital Conversion

Theory and Hardware

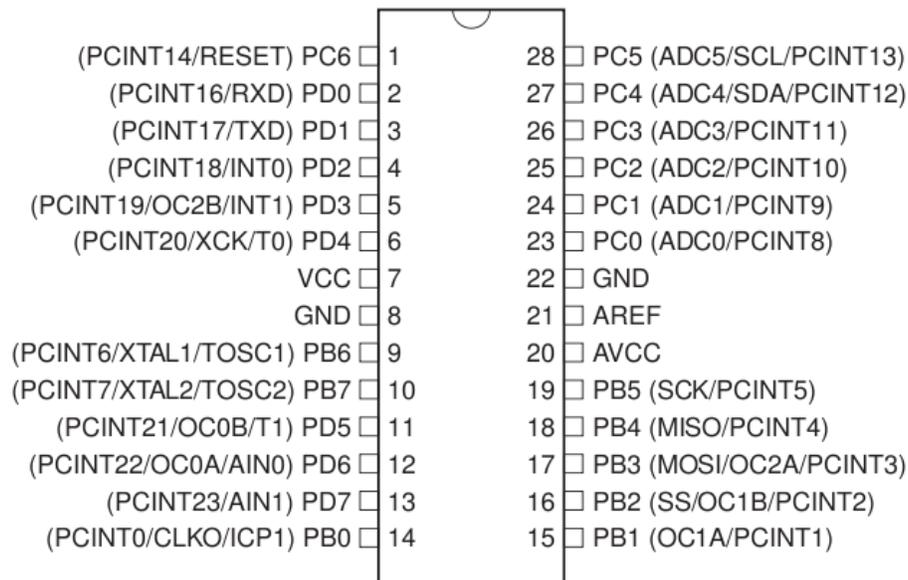
- ▶ ADC: Take an analog input voltage, determine its closest digital value
- ▶ Chip has dedicated ADC hardware that compares voltages
- ▶ ADC reference voltage (AREF) is the maximum value it can read
- ▶ Start at $1/2$ AREF, see if the signal is higher or lower
- ▶ Then create either $1/4$ or $3/4$ AREF, compare again...
- ▶ Successive-approximation DAC
- ▶ The answers to the comparison questions are the voltage, in binary

ADC Hardware

Figure 23-1. Analog to Digital Converter Block Schematic Operation,



Pinouts



Using the AVR's ADC

It's All in the Configuration (p. 263)

- ▶ Two modes: sample-on-demand and free-running
- ▶ Unless timing is sensitive or you need low power operation, I use free-running mode
- ▶ Free-running mode: chip just keeps on sampling the ADC, writing the value in the ADCL and ADCH data registers
- ▶ Chip uses a 10-bit ADC, so need to write the 10 bits into two registers
- ▶ I usually just use 8 bits worth of ADC, shift the bits left (ADLAR = 1) and read out of ADCH
- ▶ Multiplexer: need to point it at the channel you're interested in reading (MUXn bits in ADMUX)
- ▶ Turn off the digital inputs on your ADC pins

Light Sensor Example

Wire it up!

- ▶ Cadmium Sulfide (CdS) light-dependent resistor gets less resistive in the light
- ▶ Using another resistor, we can create a voltage divider that depends on the light in the room
- ▶ I use a variable resistor (potentiometer) as the second one to allow us to adjust the sensitivity of our light meter
- ▶ Hook up one end of the CdS cell to VCC, and the other to PC0
- ▶ Hook up PC0 to one end of the variable resistor
- ▶ Hook up the wiper (middle) of the variable resistor to GND

The End